

NUGGETHEAD

studioz



Articulate Storyline

2-Day and 3-Day Workshops

This document is a suggested outline* to NuggetHead Studioz' Articulate Storyline Workshops. In-depth, comprehensive, and highly interactive days equipping you to develop quality elearning.

2-Day: Basics and Intermediate

3-Day: Advanced

**Subject to change based on audience comfort level and custom needs.*

2-Day Storyline Training

Overview: 2-Day Storyline training workshop is a full-feature and highly interactive two days that quickly prepare you to develop quality elearning. Day 1 will introduce you to Storyline and get comfortable with its interface and the basics. On Day 2 you will learn more of Storyline's features. Both days include the assets needed for all exercises.

Day 1: Basics

Overview: What is Storyline?

- How is Storyline different than Articulate Studio?

Introduction to the interface

- Story View
- Scenes and Slides
- Story Size
- Triggers Panel
- Layers
- Timeline

Introduction to the Ribbon Toolbar

- Home
- Insert
- Design
- Animation
- View
- Help

Basics to Setting up a Project

- The Workspace
- Basic Layouts
- Master Slides
- Templates
- Importing PowerPoint Slides

Player Basics

- Basic Features
- Menu
- Resources
- Glossary
- Colors and Effects
- Text Labels and Settings
- Tabs, Features, and Controls
- Custom Player Settings

Publishing Basics

- Publish to Web
- Publish to Articulate Online
- Publish to LMS
 - Reporting and Tracking

Getting Started

- Understanding States
- Understanding Basic Triggers
- Difference between Layers and Timeline
- Slide Properties and Layer Properties
- Using characters to demonstrate triggers and layers

EXERCISE 1.1

Adding Media

- Pictures, Screenshot, Shapes, and Captions
- Video, Flash, Audio, Web Object
- Animating objects and slide transitions
- Zoom Region

EXERCISE 1.2

Interactions

- Default Templates
- Freeform Templates
- Hotspots
- Markers
- Data Entry – Text and Numerical
- Scrolling Panel
- Mouse Cursor
- Check Boxes
- Radio Buttons
- Button Sets
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EXERCISE 1.3

Publishing

- Publish to Desktop, HTML5, Articulate Mobile App
- Publish to LMS
- Publish to CD
- Publish to Word

EXERCISE 1.4

REVIEW

END of DAY 1

Day 2: Intermediate

Quizzes and Surveys

- Graded or Survey Questions
- Freeform Questions
- Question Bank
- Result Slides
- Customizing the Results Slide

EXERCISE 2.1

Screen Recording

- How to Screen Record
- Sizing your Screen Recording
- Inserting your Screen Recording
 - Video on a single slide
 - Step-by-step slides
 - View mode steps
 - Try mode steps
 - Test mode steps
- Fine Tuning Slides:
 - Action Fine Tuning Feature
 - Adjusting the Hotspots
- Properties

EXERCISE 2.2

Lightboxes:

- How to use Lightbox Slides
 - Advantages/Disadvantages
- How to create a custom Lightbox slide using layers

EXERCISE 2.3

Audio and Video:

- Inserting Audio
- Recording Audio
- Using Cue Points to sync audio with timeline
- Adding annotations
- Cross-fading audio
- Inserting video
- Resizing video
- Video player vs. Seekbar

EXERCISE 2.4

Putting it all together:

EXERCISE 2.5 – Remainder of Day 2 is practice exercises building a simple course from start to publish.

REVIEW

END of DAY 2

3-Day Storyline Workshop (optional add-on to 2-day workshop)

Day 3: Advanced

Overview: Introduction to Variables and evaluating conditions. The day is designed to explore and experiment the common uses of variables with plenty of time for exercises and challenges.

Introduction to Variables

- What is a Variable and why use them?
- Storyline default variables
- Custom Variables:
 - Text
 - Boolean (True/False)
 - Numeric
- Simple Variable uses
 - Trigger: Adjust Variable
 - Conditions

Text Variables

- Data Entry: Username
- Data Entry: Fill-in-the-blank interaction feedback
- Course completion certificate

EXERCISE 3.1

Boolean (True/False) Variables

- Using Boolean variable to turn objects “on” and “off”
- Combining Booleans variable with layers
- Triggering the Boolean variable

EXERCISE 3.2

Numeric Variables

- Numeric variables for keeping score
- Numeric variables for simple calculations
- Custom Page Counter

EXERCISE 3.3

Combining and Evaluation multiple variables

- Calculating multiple variables with “Set & Pass.”
- Evaluating variables to trigger States and Layers
- Using variables to control scenario-based navigation

EXERCISE 3.4

Using Variables with Interactions

- Creating immediate feedback using button sets
- Multiple feedback options
- Evaluating Drag-and-Drop interactions

OPEN EXERCISES: Remainder of the day.

- Animating a graphical progress meter
- Custom menu
- Using variables with Master Slides
- Creating certificate for printing

REVIEW

END of DAY 3

Pricing

Storyline is a very robust and flexible authoring tool for developing elearning. 2 or 3-day tailored workshops designed for the beginner from basics to variable programming.

2 - Day Training: Onsite	
\$6,000	\$9,000
+ travel expenses	+ travel expenses
1-10 participants	11-20 participants

3 - Day Training: Onsite	
\$9,000	\$12,000
+ travel expenses	+ travel expenses
1-10 participants	11-20 participants

Below are optional custom-designed offerings for both beginner and advanced users. Sometimes you just need a boost in your skills with screencasting, variable programming, or just help with an existing project.

8 - Hour Training: Online

\$750 per participant

Custom-designed outline to your specific needs.

1 - 5 participants

1 - Hour Training: Sessions

\$150 / hour

Custom-designed session to help solve a problem or help with a project.